

Using the Requirement Similarity Feature on a Form

Last Modified on 09/26/2025 9:20 am EDT

Overview

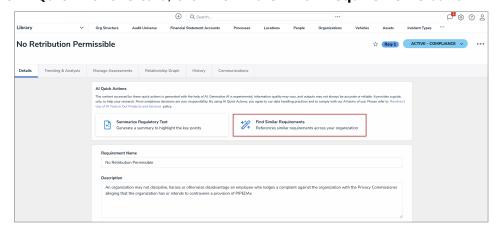
The Requirement Similarity feature is an Al-powered feature that allows Compliance teams to identify similar requirements both within the same framework and across different frameworks. This feature analyzes the requirement name and description, then identifies and displays similar requirements. Each result includes a **Confidence Score**, helping users assess the degree of similarity and relevance.

User Account Requirements

To view the **Find Similar Requirements** button on a form, the user must have permission to access the specific form where the feature is enabled. When using this feature, the list of similar requirements will only display library Requirement objects that are in a non-archived workflow state, and that the user has permission to view.

Using the Requirement Similarity Feature on a Form

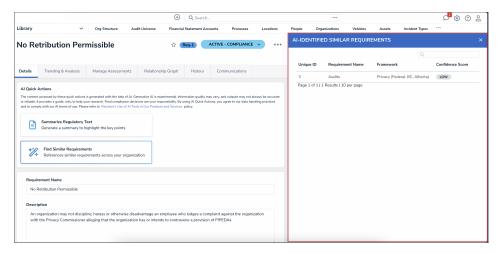
- 1. Navigate to a form that you added the Requirement Similarity feature to.
- 2. From the Al Quick Actions card, click the Find Similar Requirements button.



Find Similar Requirements Button

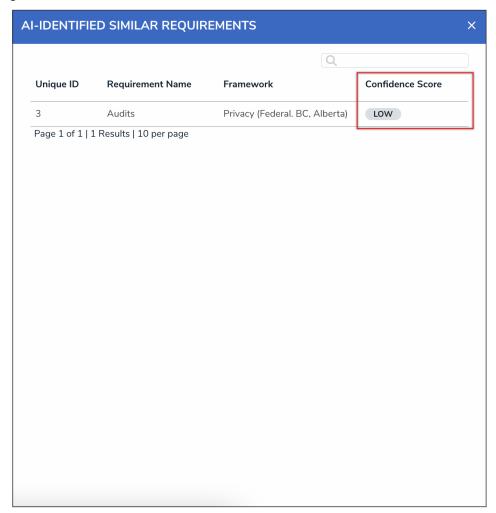
3. An **Al-Identified Similar Requirements** palette will display showing any similar requirements.





Al-Identified Similar Requirements Palette

- 4. If there are similar requirements available, they will be assigned a confidence score of Low, Medium, or High based on the similarity score.
 - \circ Low = 0.4 0.59
 - Medium = 0.6 0.79
 - \circ High = 0.8 1.0



Confidence Score Field



If there are no similar requirements, a **No similar requirements found** message will display in the palette.

5. Users can click a requirement from the list to view the object in the panel.

Important Notes

- This feature only will only find and display library requirement objects.
- The columns in the **Al-Identified Similar Requirements** panel cannot be changed.
- Users will only be able to view similar requirement objects based on their permission for those requirement objects.