



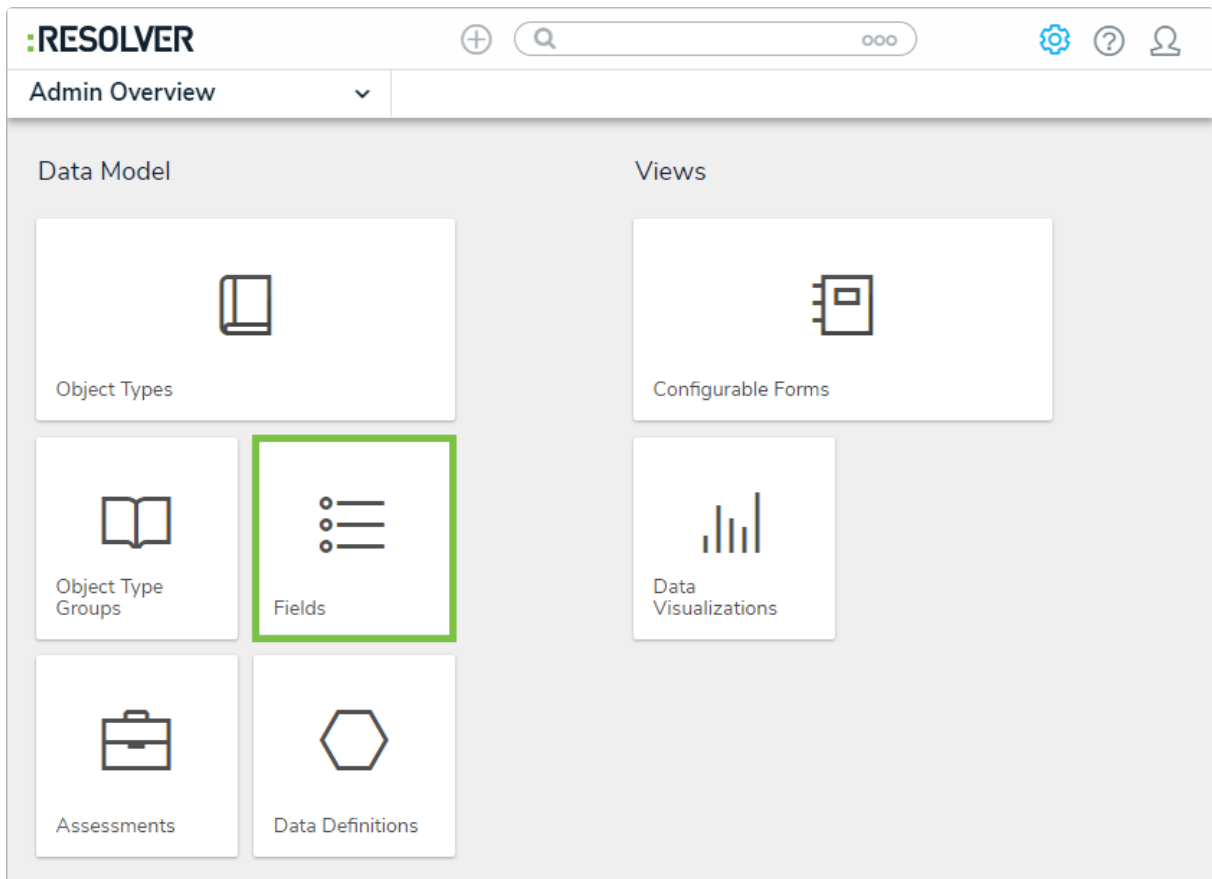
Add Call Signs

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Call signs are the codes assigned to an officer once they have been brought on to a shift and are used as an effective means to identify a certain officer. While assigned to officers in Dispatch, the available call signs are created in the **Admin** section of Core.

To create a new call sign:

1. Log into an account with administrator privileges enabled for your app.
2. Click the  icon in the top bar to display the **Admin** section. If the  icon is not visible, your account does not have administrative privileges enabled.
3. Click Fields in the Data Model section.



The Fields option on the Admin page.

4. Search for call sign in the **Search** field.

The screenshot shows the Resolver Admin Fields search interface. At the top, there is a search bar with the text "call sign" entered. Below the search bar, a dropdown menu is open, showing a search result "Call Sign" with a "SELECT LIST" button next to it. The interface includes a navigation bar with "Data Model", "Object Types", "Object Type Groups", and "Fields". A "+ CREATE FIELD" button is visible in the top right corner.

Searching for Call Sign.

5. Click Call Sign to open the Editing Field form.

The screenshot shows the Resolver Admin Fields Editing Field form. The form is divided into several sections: "Field Type" (Select List), "Field Name" (Call Sign), "Unique Name" (CALLSIGN~1), "Long Name" (empty), and "Selection Type" (Single). Below these sections, there is a "Current Options (2)" section with two options: "B-3" and "A-2". Each option has a "SELECT LIST" button next to it. The "Add Options" tab is currently selected.


The Editing Field form.

6. In the Add Options tab, add as many call signs as desired in the Field Options field, one call sign per line.
7. Click + Add Options.

Current Options (2) **Add Options**

Field Options

C-4
D-5
E-6
F-7



+ ADD OPTIONS

The Add Options tab.



Once the new call signs have been added, it can take up to an hour for them to appear in Dispatch.