


# Locations Overview

Last Modified on 04/12/2021 5:57 pm EDT

In Dispatch, locations are used primarily to:

- select the whereabouts of a dispatch, including alarms created by Connect;
- select the whereabouts of a dispatch-related task; and
- set an officer's last known location in the **Officers** panel.

Locations must have unique GPS coordinates so that when a location is selected for a dispatch, task, or officer, that location will be shown on the **Map** panel, using the coordinates saved to the location.

Locations are created through Location library objects in the [Command Center](#) app. However, when users with dispatcher rights have the **Allow add Locations on the Fly** option enabled in their [profiles](#), they can quick add **temporary** locations through the **Create Dispatch** and **Dispatch Details** panels by clicking the  icon in the locations field, placing a pin on the map, and entering a name for the location. If global address search results are enabled in the [System Settings](#), dispatchers can click an address generated from the map to create a temporary location.



If the Location object in the Command Center app uses Geolocation data to pinpoint a location, Dispatch will prioritize using that information over the data in the object's **Latitude** and **Longitude** fields.

Once the dispatch associated with this location type is closed and cleared off the **Closed Dispatches** panel, it's removed from Dispatch, but its details are recorded and are recorded in the **Location Details** field in the associated activity object in Command Center.

Search locations - +

Benjamin Building  
Tuscon

Benko Building  
Tuscon

Brown Office  
Edmonton

Browne Building  
Tuscon

Byrne Building  
Tuscon

GHQ  
Ayr

Ramirez Building  
London

Robson Building  
London

Rossolimo Building  
London

**Name**

Benjamin Building

**Address Details**

34 W East Terra Court,  
Tuscon, Arizona, 85700  
United States

**Notes** Display as Warning

**Link To Perspective Site**

Level 1  
Bishop Brownstone ▼

Level 2  
Benjamin Building ▼

Level 3

**Visual Alerts**

Theme  
Default ▼

Color  
 ▼

Bold

+ Indoor Location Points (2)

*Locations settings.*