Available Commands

Last Modified on 10/01/2019 3:04 pm EDT

COMMAND NAME	PARAMETER(S)	VALUE(S)	COMMAND DESCRIPTION
ArriveAll	**Dispatch**	The dispatch that contains **On Route** or **Responding** (organization) tasks (e.g. "**LAB3 2016-07-19 12:56:56 PM**").	Changes the status of all **On Route** or **Responding** tas in a selected dispatch to **On Scene**.
ArriveOfficer	**OnRouteOfficer**	The name of the officer assigned to an **On Route** task (e.g. "**Feldman, Joseph**").	Changes the status of a selected task fro **On Route** to **On Scene.**
AssignTask	**Dispatch**	The dispatch that contains unassigned task and the location and description of the task (e.g. "**LAB3 2016-07-19 12:56:56 PM \ East Lab, Secure the scene**").	Assigns an office to a selected **Unassigned** tas
	Officer	The officer who will be assigned to complete the task (e.g. "**Feldman, Joseph**").	
Available	**Officer**	The on duty officer you wish to set as **Available** (e.g. "**Feldman, Joseph**").	Changes an officer's status t **Available**.
Busy	**Busy State**	The busy status you want to apply to an officer (e.g. "**Coffee break**").	Changes an officer's status t busy state.
	Officer	The officer you want to apply the busy status to (e.g. "**Feldman, Joseph**").	
ClearAll	**Dispatch**	The dispatch that contains the tasks you wish to clear (e.g. "**LAB3 2016-07-19 12:56:56 PM**").	Changes the status of all task within the select dispatch to **Cleared**.

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ClearOfficer	OnSceneOfficer	The officer with an **On Scene** status whom you wish to clear (e.g. **"Feldman, Joseph"**).	Changes an officer's status o a task from **On Scene** to **Cleared**.
Close	Dispatch	The dispatch you want to close (e.g. **"LAB3 2016-07-19 12:56:56 PM"**).	Closes a dispatch and sends it to Command Cente as an activity.
	Notes	**Optional:** Notes you want to add to the closed dispatch record. After typing a note, you must close the value with one set of double quotation marks (").	
	PerspectiveUser	**Optional**: The user who will appear as the Activity Owner in Command Center once the dispatch is closed (e.g. **"Pruitt, Nancy"**).	
	ReportYesNo	**Optional:** Indicates whether or not a follow-up report or assignment is required. If this parameter is not completed in the command, **No** will be selected by default. If **Yes** is selected, the activity will be created in Command Center with an **Open - Follow Up Required** status.	
Focus	Dispatch	The dispatch you want to highlight in the **Dispatches** panel (e.g. **"LAB3 2016-07-19 12:56:56 PM"**).	Focuses on a dispatch or office This command is not available if you've switched operational zone but did not reset the layout.
	Officer	The officer you want to highlight in the **Officers** panel (e.g. **"Feldman, Joseph"**).	

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NewDispatch	**CallCategoryCode**	The activity type abbreviation. Your Command Center administrator can provide you with a list of available call category codes.	Creates a new dispatch.
	Description	**Optional:** A description of the new dispatch. After typing a description, you must close the value with one set of double quotation marks (").	
	InitialNote	**Optional:** Information or notes that will appear as the first message in the dispatch-related conversation. After typing a note, you must close the value with one set of double quotation marks (").	
	Location	Where the dispatch is occurring. If you select a location with indoor location points, you can continue to select those indoor locations (e.g. **"East Office\First Floor\Boardroom"**). If needed, close the value with one set of double quotation marks (").	
	Priority	The level of importance/urgency of the dispatch (e.g. **"High"**)	
	Workzone	The work zone where the dispatch is occurring (e.g. **"Cafeteria"**).	
NewTask	**Dispatch**	The dispatch for which you want to create a task (e.g. **"LAB3 2016-07-19 12:56:56 PM"**).	Creates a new task on a selected dispatch.

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	Description	**Optional:** A description of the task. After typing a description, you must close the value with one set of double quotation marks ("). If you do not enter a description, the task will be assigned a **Respond and assist** description by default.	
	Location	**Optional:** Where the task will be completed. If you select a location with indoor location points, you can continue to select those indoor locations (e.g. **"East Office\First Floor\Boardroom"**). If needed, close the value with one set of double quotation marks ("). If you do not select a location, the task will be assigned the same location as the dispatch.	
	Officer	**Optional:** The officer who will complete the task (e.g. **"Feldman, Joseph"**). If you do not assign an officer to the task, it will appear as **Unassigned**.	
NewTemplateDispatch	**Description**	**Optional:** A description of the new dispatch. After typing the description, you must close the value with one set of double quotation marks (").	Creates a new dispatch from a template.
	InitialNote	**Optional**: Information or notes that will appear as the first message in the dispatch-related conversation. After typing an initial note, you must close the value with one set of double quotation marks (").	

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	Location	Where the dispatch is occurring. If you select a location with indoor location points, you may continue selecting those indoor locations (e.g. **"East Office\First Floor\Boardroom"**). If needed, close the value with one set of double quotation marks (").	
	Template	The template you wish to use. If needed, your Dispatch administrator can provide you with the names of saved templates.	
	Workzone	The work zone where the dispatch is occurring (e.g. **"Cafeteria"**).	
OffDutyOfficer	Officer	The on duty officer you want to take off duty (e.g. **"Feldman, Joseph"**).	Takes a selected officer off duty.
OnDutyOfficer	CallSign	The call sign you want to assign the officer (e.g. **"A11"**).	Brings a selected officer on duty.
	OffDutyOfficer	The off duty officer you want to bring on duty (e.g. **"Feldman, Joseph"**).	
	Team	The team you want to assign the officer (e.g. **"CAF Team"**).	
OrgArrive	Dispatch	The dispatch with **Responding** organization tasks and the name of the responding organization (e.g. **"LAB3 2016-07-19 12:56:56 PM, Police"**).	Changes an organization's task status from **Responding** to **On Scene**.
OrgAssign	AvailableOrganization	The organization you want to dispatch (e.g. **"East Campus Police"**).	Dispatches an organization.

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	Dispatch	The dispatch you want to dispatch the organization to (e.g. **"LAB3 2016-07-19 12:56:56 PM"**).	
OrgClear	**Dispatch**	The dispatch with **Responding** organization tasks and the name of the responding organization (e.g. **"LAB3 2016-07-19 12:56:56 PM, Police"**).	Changes an organization's ta status from **Responding** to **No Response**.
Send	**Dispatch**	The dispatch-related conversation you with to send a message to (e.g. **"LAB3 2016-07-19 12:56:56 PM"**).	Sends a messag to the participan of a dispatch-related conversation.
	Message	Your new message. After typing a message, you must close the value with one set of double quotation marks (").	
SetLocation	**Location**	The last known location of the officer. If you select a location with indoor location points, you may continue selecting those indoor locations (e.g. **"East Office\First Floor\Boardroom"**). If needed, close the value with one set of double quotation marks ("). (e.g. **"East Office\First Floor\Boardroom"**).	Sets an officer's **Last Known Location**.
	Officer	The on duty officer whose location you want to set (e.g. **"Feldman, Joseph"**).	
StartOfficer	**AssignedOfficer**	The assigned officer whose status you wish to change to **On Route** (e.g. **"Feldman, Joseph"**).	Changes an assigned officer' status on a task from **Assigned On Route**.

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SuspendTask	**Officer**	The officer assigned to the started task you wish to suspend (e.g. **"Feldman, Joseph"**).	Suspends a start officer task.
SwitchOperationalZone	**AccessibleOperational Zones**	The zone you wish to switch to. Note that you can only select zones that you have been granted access to by an administrator (e.g. **"South Campus"**).	Switches your operational zone Any commands entered will be applied to your recently selected zone, however, t panels will continue to show the previous zon and you will not able to use the **Focus** command until the layout h been reset.